Deliver Computing 360

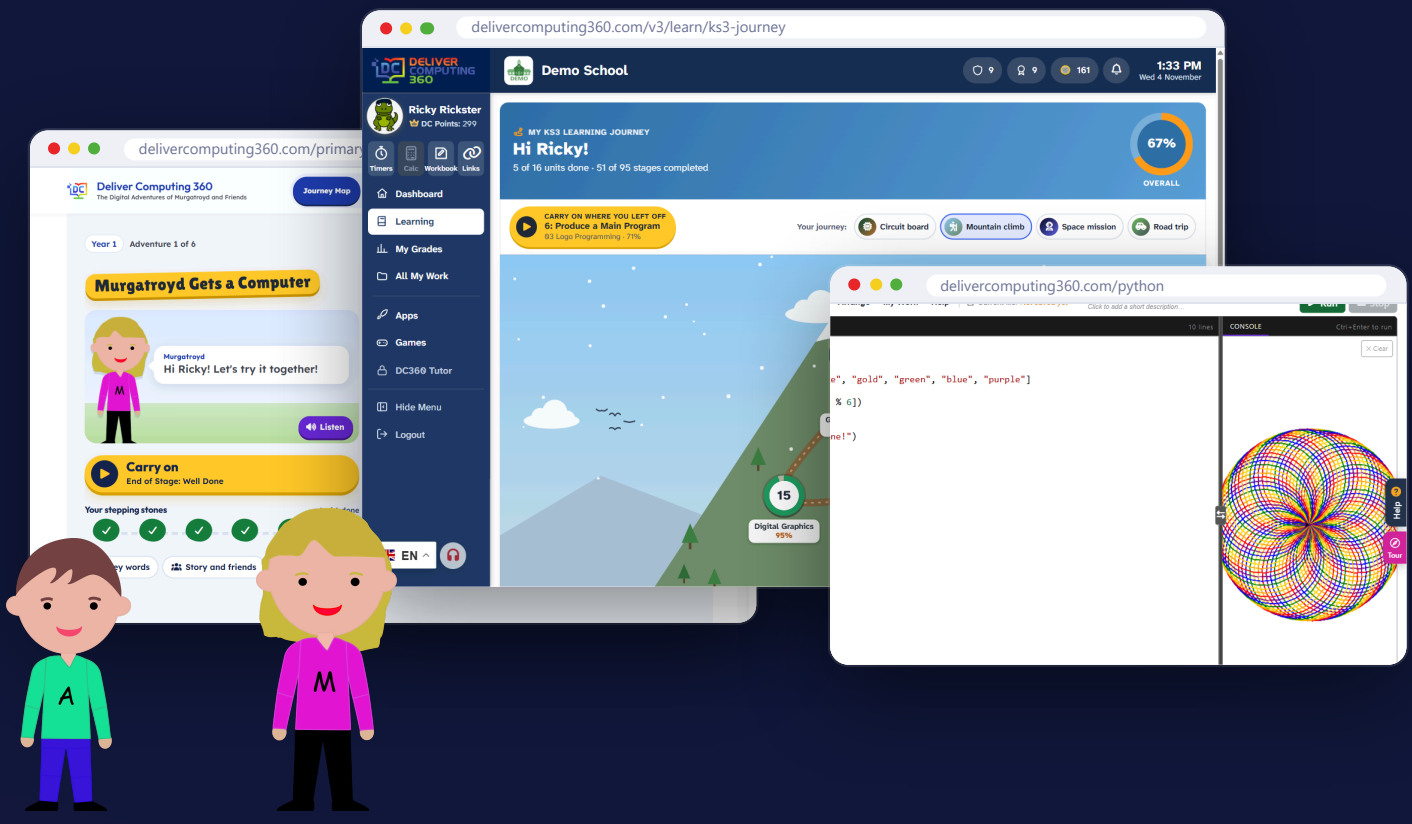
MADE BY TEACHERS, FOR TEACHERS

INTRODUCING THE NEW

Deliver Computing 360

One home for computing from Year 1 to Year 11. Lessons, software, marking and tracking, all in the browser. Nothing to install.

KS1 | KS2 | KS3 | KS4 Computer Science | KS4 i-Media



Best eLearning Educational Platform UK

Corporate Vision Education & Training Awards 2021, 2022, 2023

Corporate LiveWire Global Awards

Winner 2023/24

Technology Innovator Awards

CV Magazine, winner 2018

EVERYTHING YOUR COMPUTING LESSONS NEED

Teach. Task. Test. Track.

Every unit comes ready to teach, so you spend your time with students, not on planning and marking. The pages that follow show the real screens your staff and students will use.

Teach

- Unit plans fully mapped to the curriculum
- Tick-as-you-teach lesson plans
- Presentations and Deep Dive Documents for every lesson
- Silent Time and Think Pair Share timers

See pages 3, 4, 11 and 17

Task

- Stages, extension tasks and homework in every unit
- Python, HTML, Scratch and block programming built in
- Creative apps, games and a primary Workshop

See pages 5 to 9

Test

- Auto-marked quizzes and tests with instant feedback
- Mock exams, flashcards and retrieval checks
- One marking screen for every app, with a comment bank

See pages 12 and 15

Track

- Live monitoring shows who needs help, right now
- Progress, grades, targets and RAG ratings in one place
- Graphs for teachers and students, plus a Parents' Evening mode

See pages 10, 13 and 14



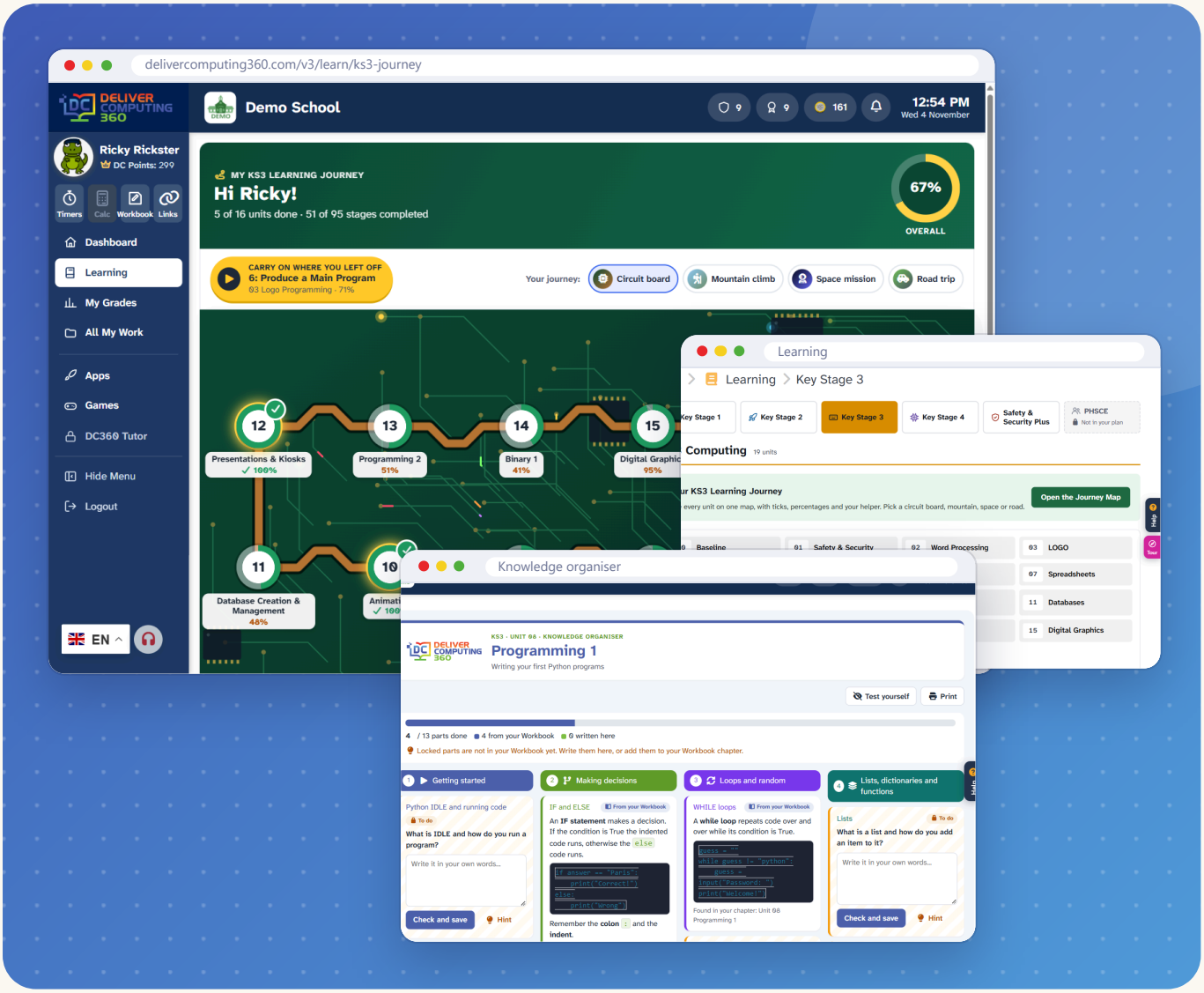
81% **less teacher workload***

Lessons planned, quizzes marked and progress tracked for you.

*DC360's own figure.

Every unit is a journey.

Students see where they are, what comes next and how far they have come. They can pick a circuit board, mountain, space or road map.



KS1 to KS4

Computing, Computer Science, i-Media, Business and Safety & Security units in one place.

Journey Map

Every unit on one map, with ticks and percentages for each stage.

Carry on

One button takes students back to where they left off.

Knowledge organisers

Students build their own, using notes from their Workbook.



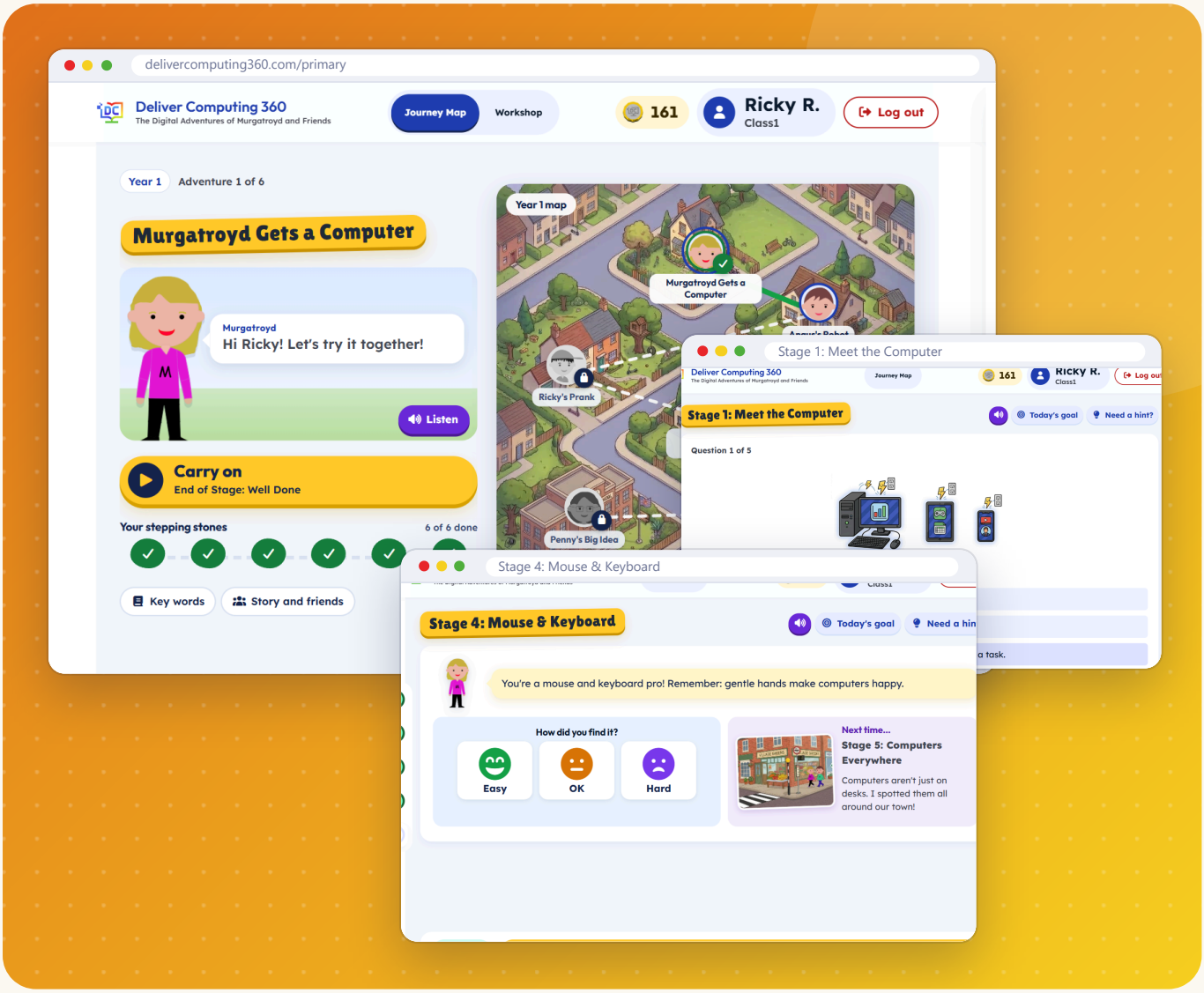
IGNOT SAYS

I can see every unit on my map. Programming 1 is **next**!

04 NEW FOR PRIMARY · KS1 & KS2

Primary computing, told as a story.

KS1 and KS2 lessons are adventures with Murgatroyd and friends. Each stage is a stepping stone on a map of their town.



Listen button

Every question can be read aloud, so early readers are never stuck.

Today's goal

A one-line goal and a hint button on every stage.

Pictures first

Picture questions, tap-to-place answers and friendly characters.

How did you find it?

Easy, OK or Hard at the end of each stage, ready for the teacher.



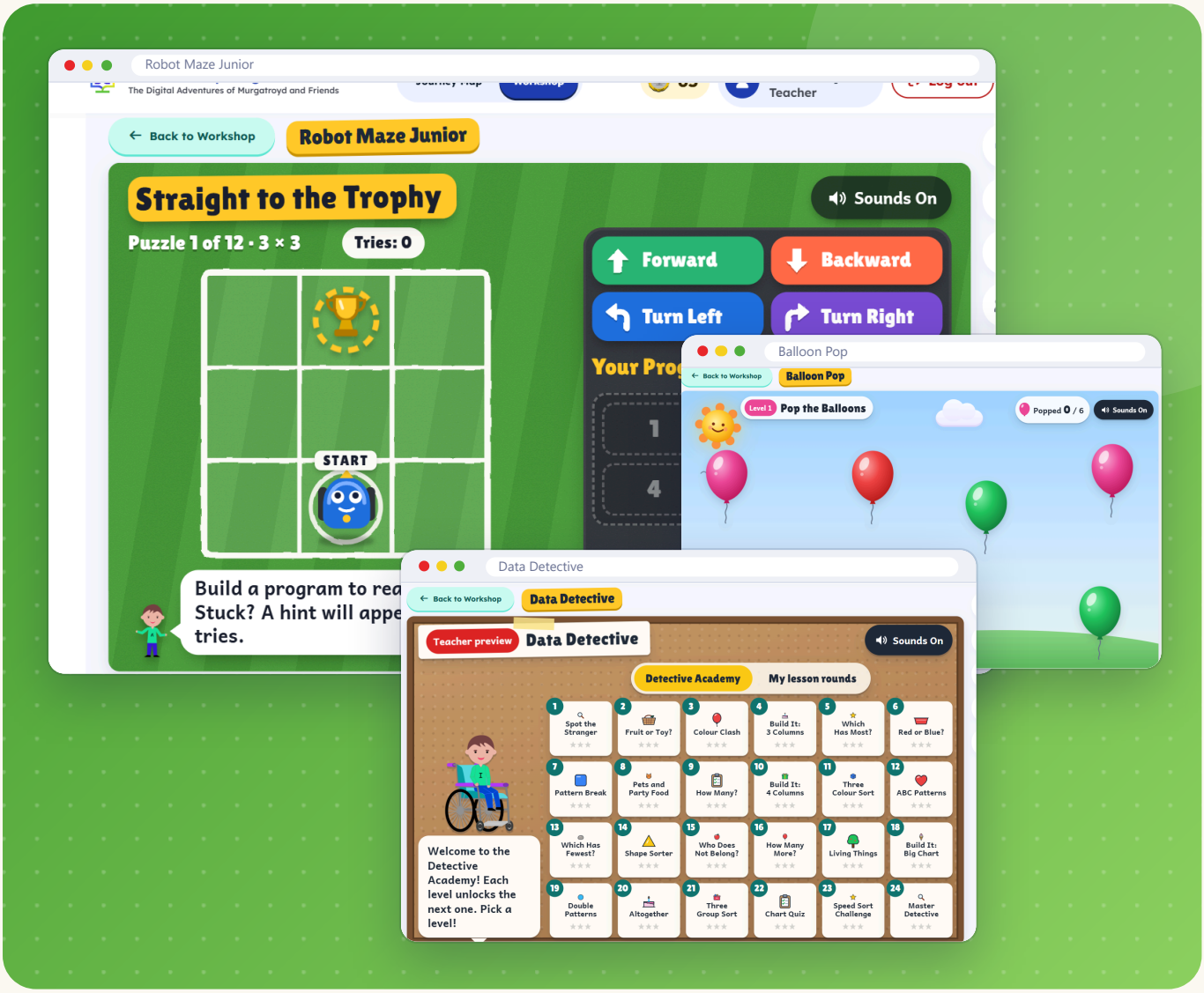
MURGATROYD SAYS

My very first computer! Let's get this giant box **open**!

05 TASK · THE WORKSHOP

Play that teaches.

The primary Workshop is full of games that build real computing skills. New tools unlock as the class moves through the units.



Robot Maze Junior

Build a program from Forward and Turn blocks, then press Run.

Balloon Pop

Mouse skills for the youngest students, with sounds and birds to dodge.

Home Row Heroes

Touch typing with coloured fingers, levels and free practice.

Data Detective

A 24-level academy for sorting, patterns and charts.



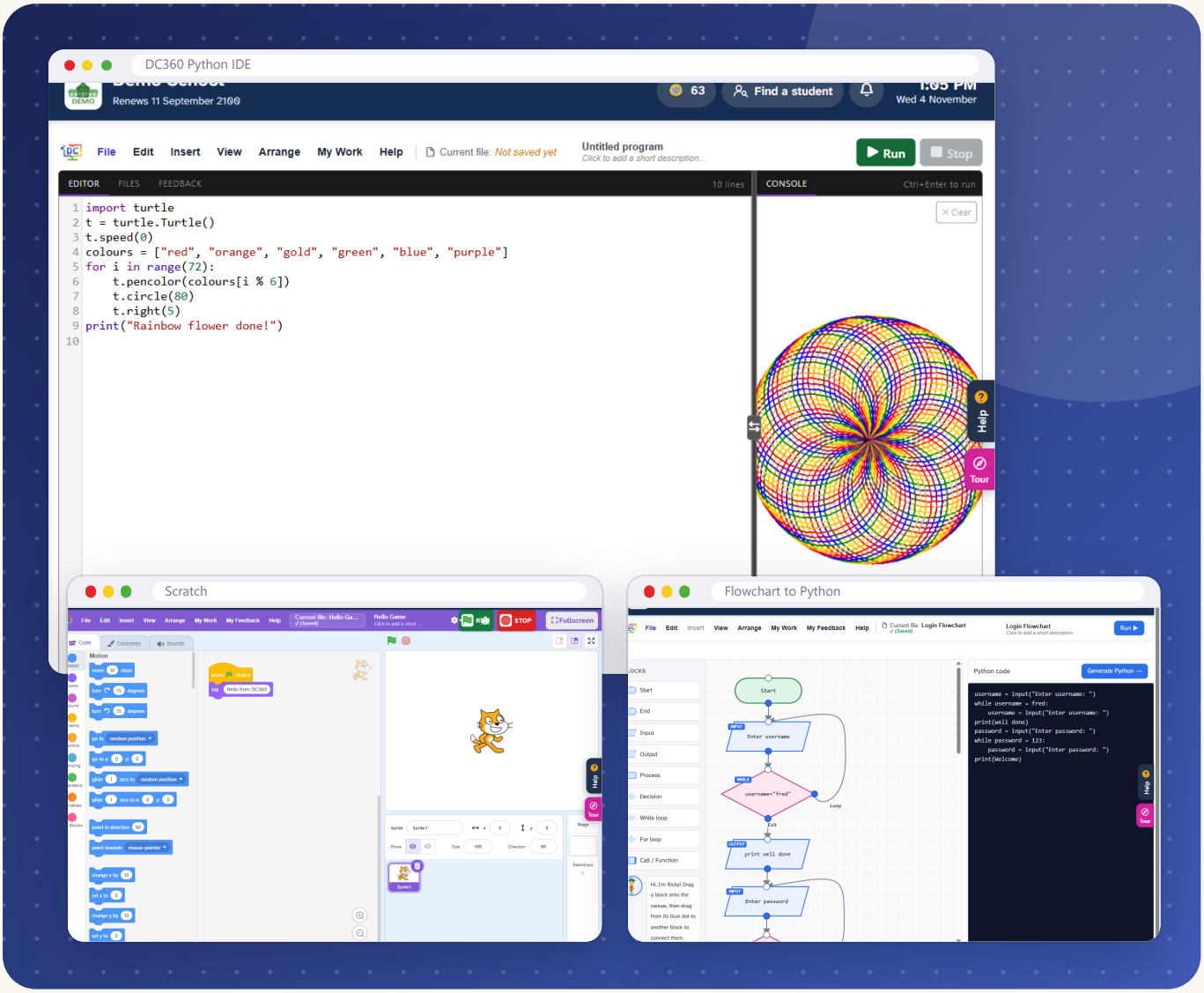
ANGUS SAYS

Forward, forward, turn left… and **Run**! My robot found the trophy.

06 TASK · PROGRAMMING

Real coding. Right in the browser.

Python, HTML websites, Scratch, Turtle, logic circuits and flowcharts. Every program saves to the student's account, ready for you to mark.




```
import turtle
t = turtle.Turtle()
t.speed(0)
colours = ["red", "orange", "gold", "green", "blue", "purple"]
for i in range(72):
    t.pencolor(colours[i % 6])
    t.circle(80)
    t.right(5)
print("Rainbow flower done!")
```

Python

Write, run and save programs, with turtle graphics built in.

Scratch

Full Scratch inside DC360. No separate accounts.

Flowcharts

Draw the algorithm, then turn it into Python code in one click.

HTML, Turtle, Logic

Build web pages, draw with code and test logic circuits.



RICKY SAYS

Ten lines of Python and I made a **rainbow flower**. No downloads!

07 TASK · CREATIVE APPS

Graphics, animation and sound.

Professional-style creative tools for i-Media, digital graphics and movie making units, all running in the browser on school PCs and tablets.

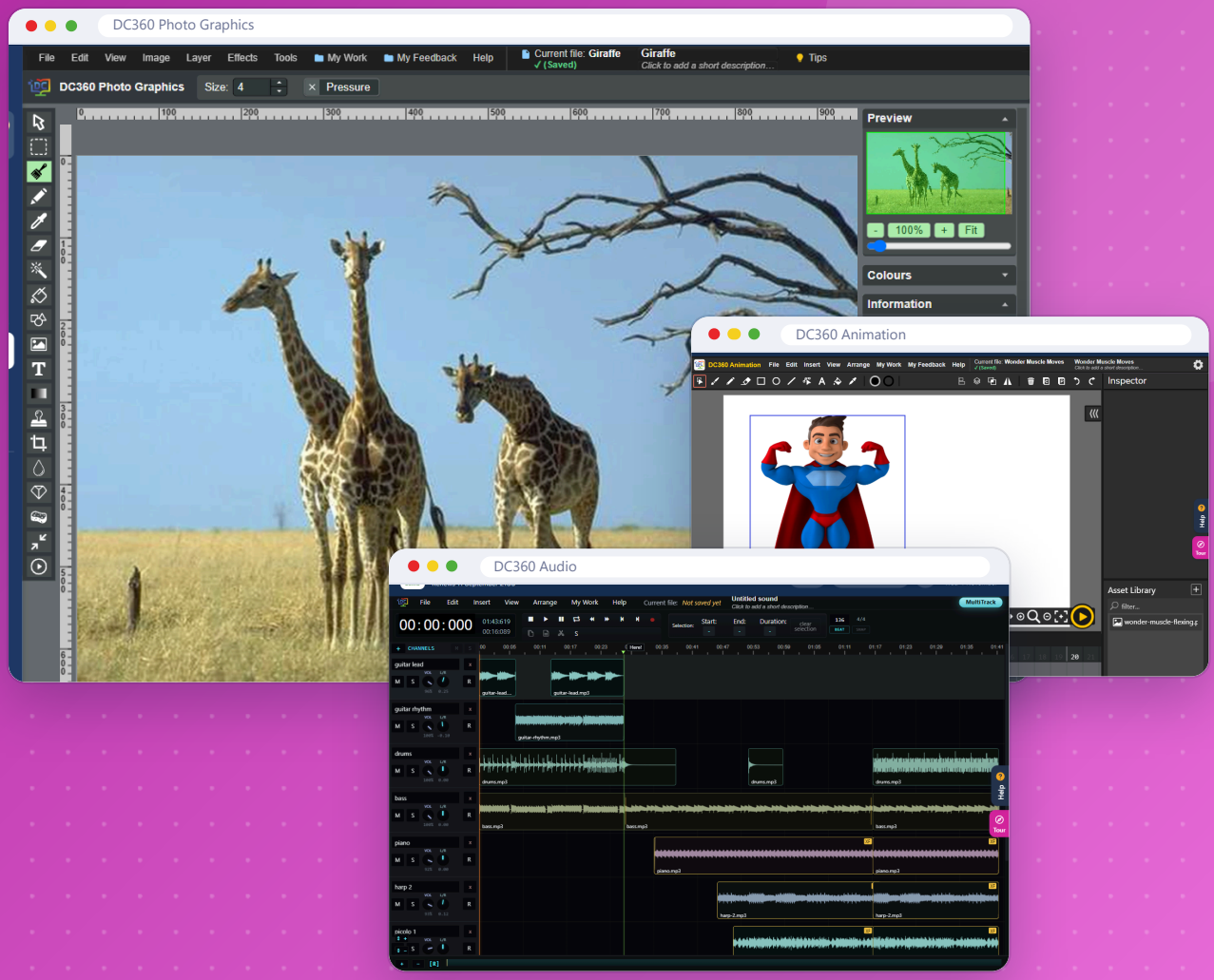


Photo Graphics

Layers, filters and tools to edit photos and make designs.

Animation

Frame-by-frame animation with a timeline and asset library.

Pixel art & Draw

Retro pixel graphics, diagrams, sketches and artwork.

Audio

Cut, trim and add effects to sound for videos and games.



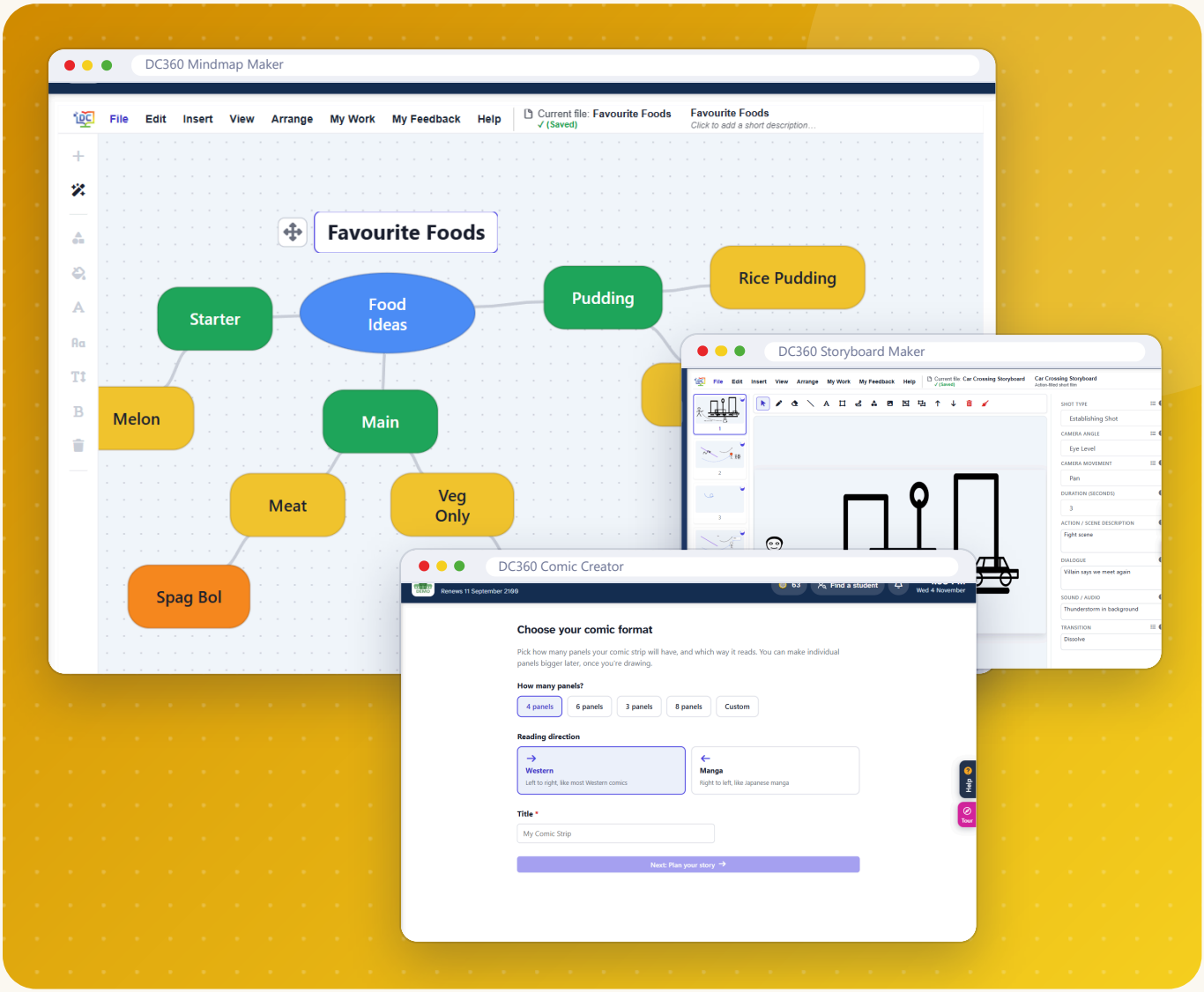
TUPPENCE SAYS

I made my superhero **move** in Animation, then added a sound in Audio.

08 TASK · PLANNING TOOLS

Map it. Storyboard it. Draw it.

Students plan ideas before they build them. Mind maps, storyboards and comic strips all save to My Work.



Mind maps

Colourful idea maps for topics, revision and project planning.

Storyboards

Shot type, camera angle, movement, dialogue and sound for each frame.

Comic strips

Tell a story or explain a topic with characters and speech bubbles.

Marked in one place

Teachers see every plan in the same marking screen.



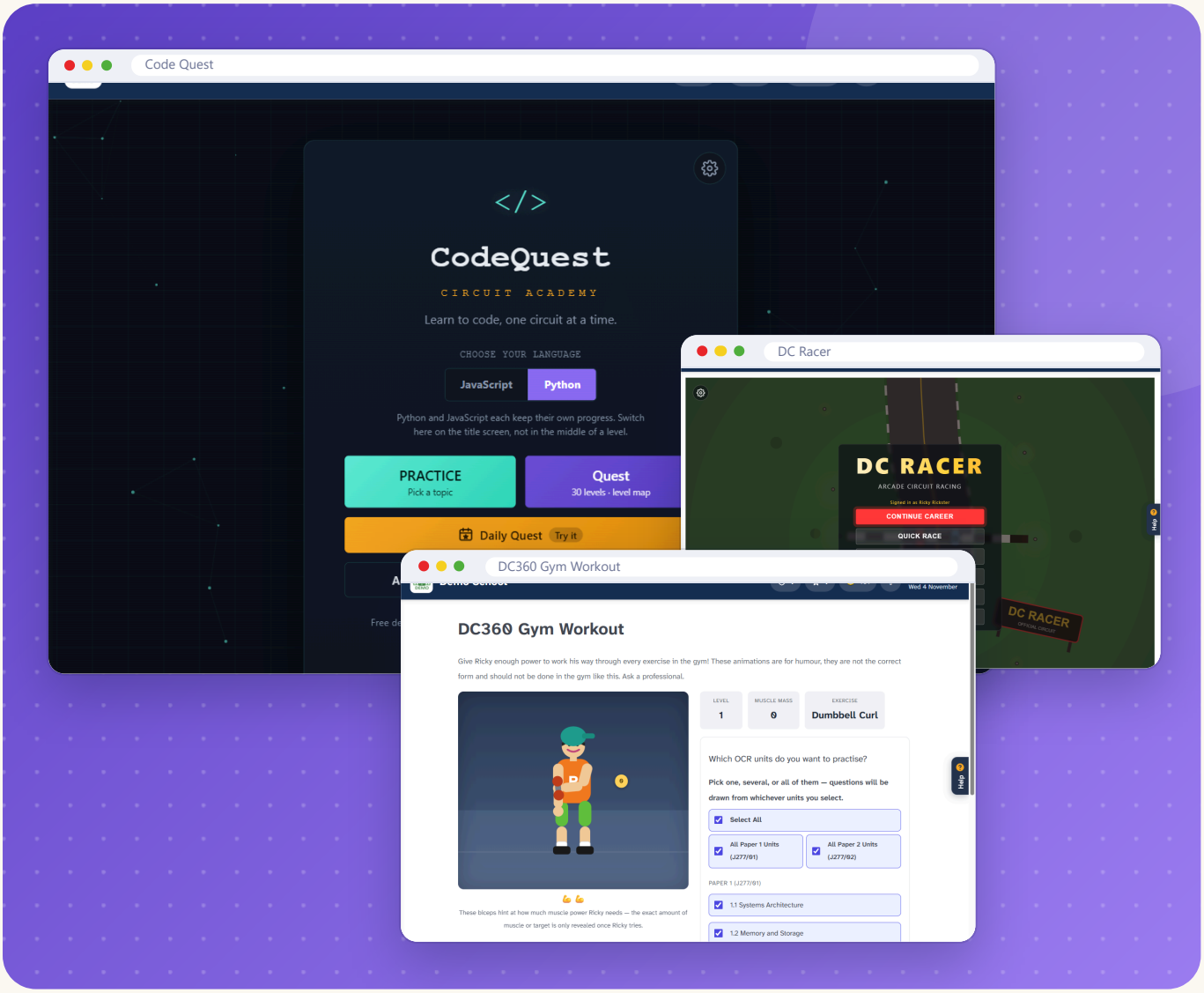
PENNY SAYS

I planned every shot of my film in the **storyboard** first.

09 TASK · GAMES

Games that bring them back.

Coding quests, revision games and arcade classics. Teachers can switch games on or off for each class.



Code Quest

30 levels of circuit puzzles in Python or JavaScript.

Daily quest

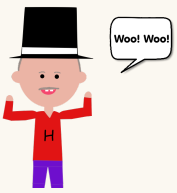
A new programming challenge every day that earns tokens.

Revision games

Gym Workout, Lift Action and Memory Bank use real exam topics.

Arcade & puzzles

Chess, 2048, Rubik Cube, Moonlander, DC Racer and more.



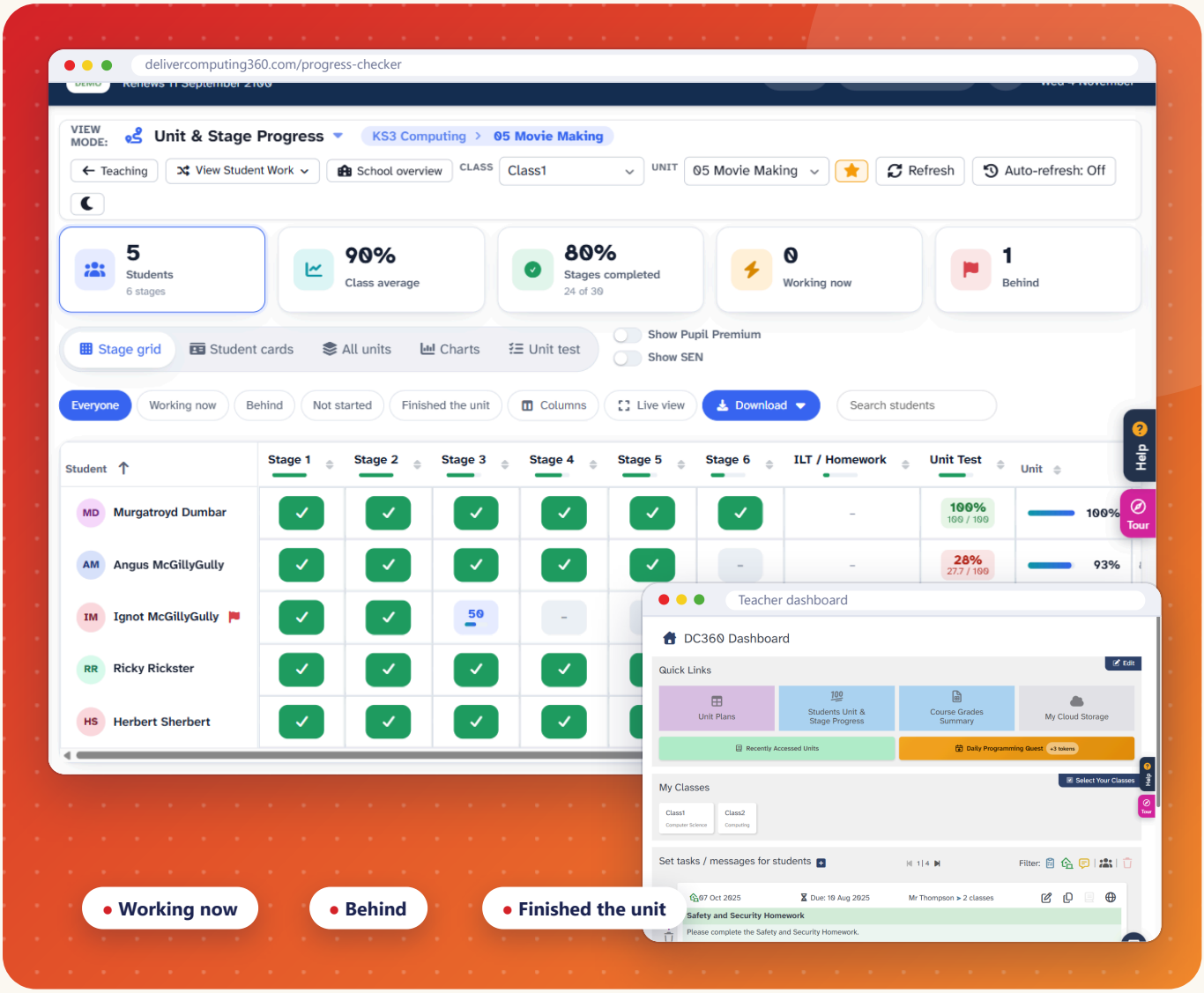
HERBERT SAYS

Every right answer made Ricky lift the bar. I **beat** my best score!

10 TRACK · LIVE MONITORING

See who needs help, right now.

Unit & Stage Progress shows every student's stages as the lesson happens. Spot who is behind before the bell, not after the marking.



Stage grid

A tick for every finished stage, for every student, in one view.

Filters

Show everyone, students working now, those behind or finished.

Class at a glance

Class average, stages completed and who needs you now.

You set the pace

Daily passcodes open the next stage when the class is ready.

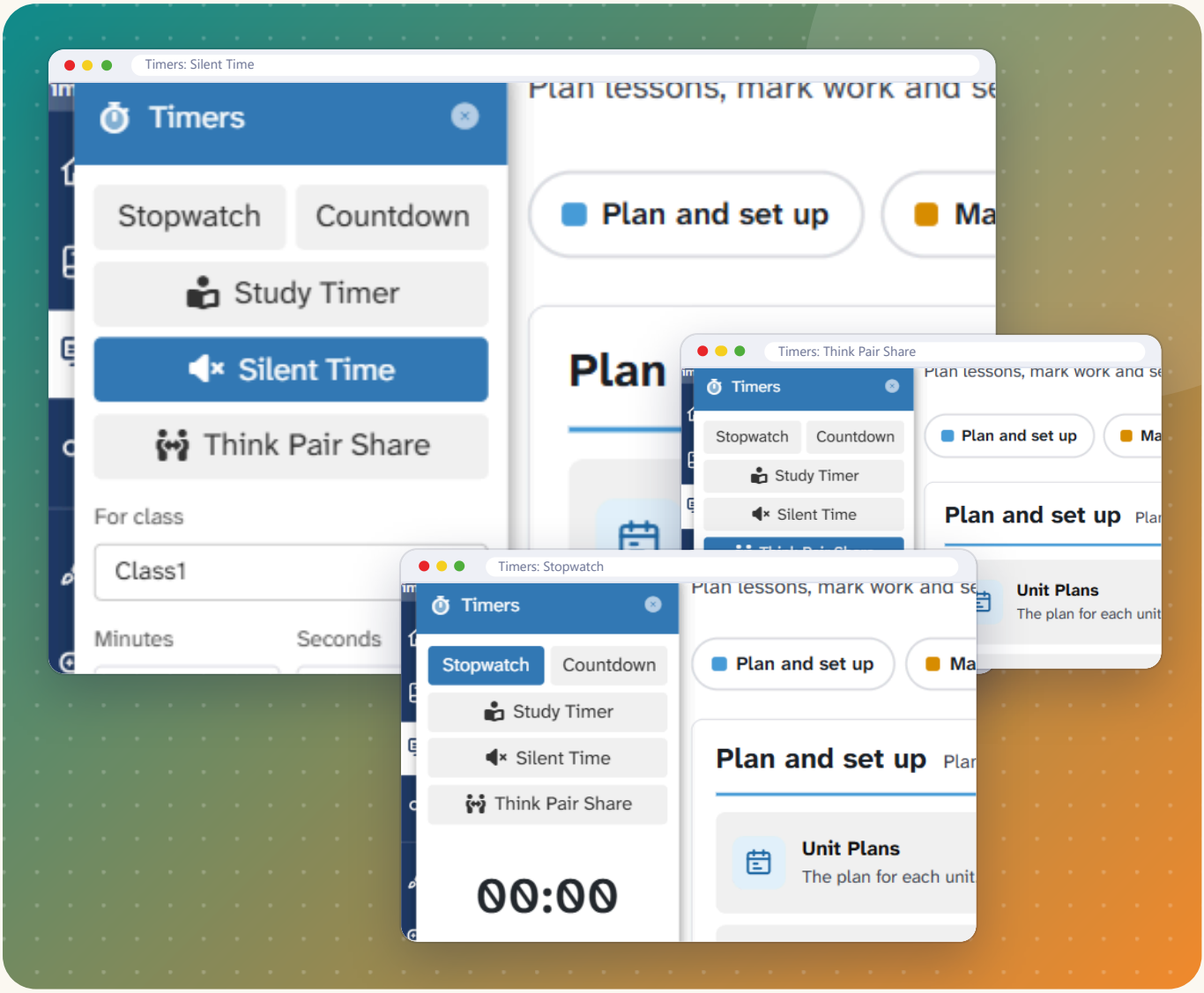


VIVICA SAYS

Mr Thompson saw I was stuck on Stage 3 and came straight **over**.

Timers that run the room.

Silent Time and Think Pair Share go straight to every student's screen in the class you pick, and each student's Help character tells them what to do next.



Silent Time

Set the minutes. The whole class sees the countdown in their top bar.

Think Pair Share

Think 30 seconds, Pair 1 minute, Share 1 minute, with a beep at each stage.

Add time

+30 s, +1 min or +5 min while it runs. Students' timers change at once.

Stopwatch & more

Stopwatch, Countdown and a Study Timer with breaks, for teachers and students.

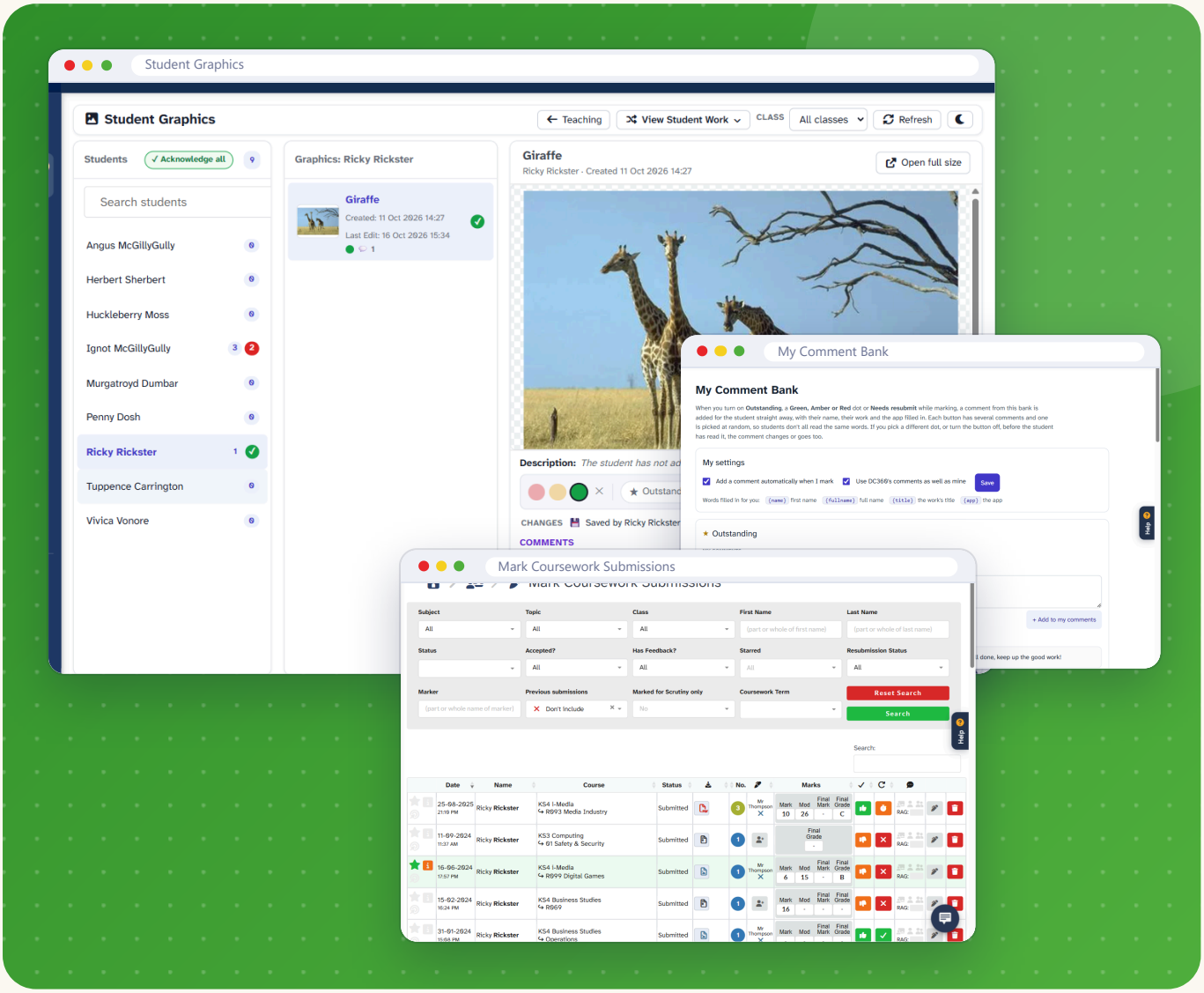


TUPPENCE SAYS

Think time's over! Now I tell my **partner** my idea.

One marking screen for all apps.

All work is marked automatically. You can view it, collaborate, and add comments or a RAG rating on top of the DC360 marking, in the same three columns for every app.



Marked for you

Quizzes, tests and stages are marked automatically by DC360.

View & collaborate

Open any piece of work, play it, and work on it with the student.

RAG on top

Add red, amber or green, Outstanding, Work Check or Needs resubmit.

Comment bank

Ready-written comments added automatically when you mark.

Speak a comment

Press the microphone and say your feedback instead of typing it.

Coursework

Mark hand-ins with grades, feedback and resubmissions.

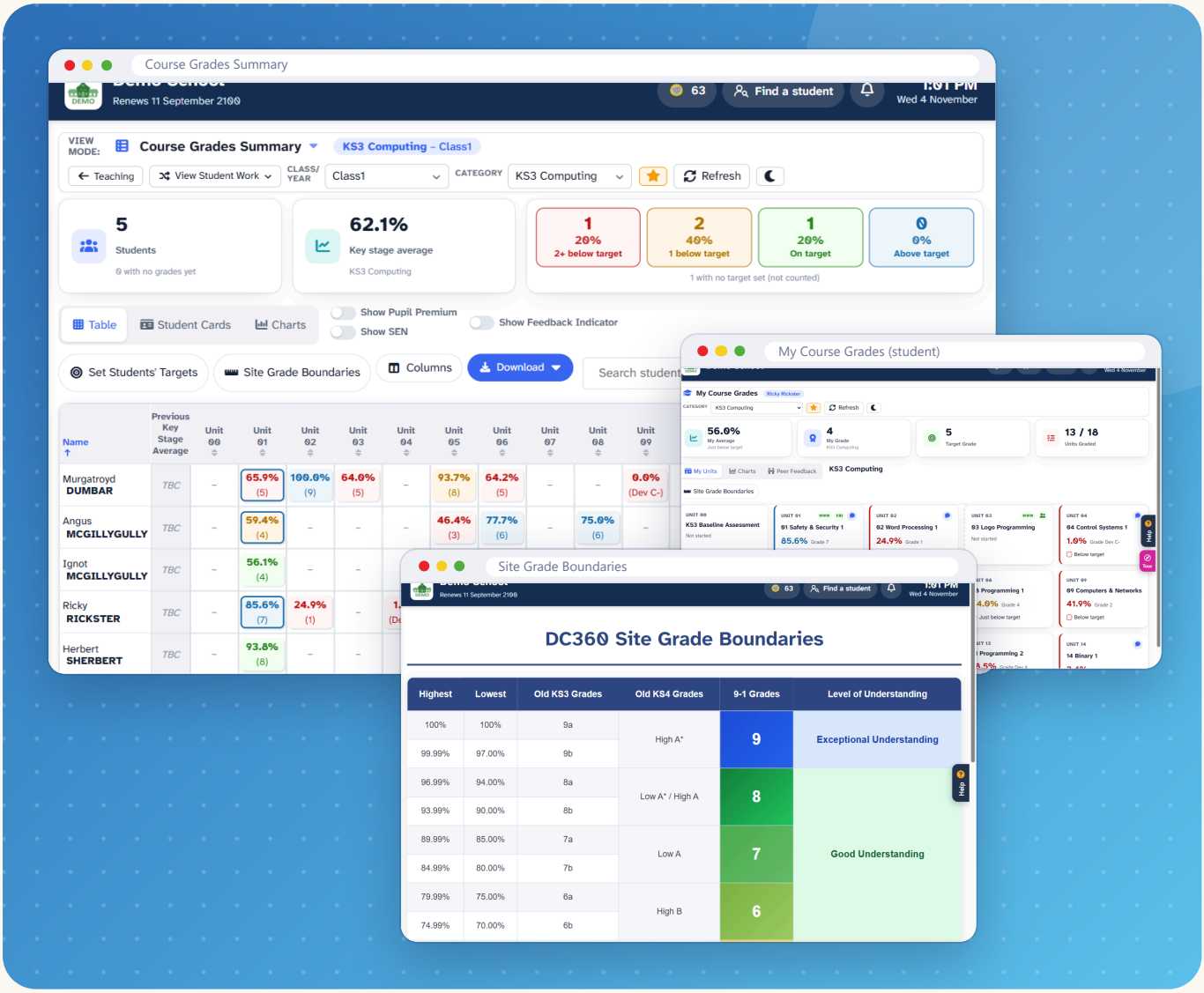


MURGATROYD SAYS

"Your Giraffe is a **great piece of work**." My teacher's comment made my day!

Grades and reports, done for you.

Quiz and test results turn into course grades automatically. Teachers see the whole class; students see their own progress against their target.



Whole-class view

Every unit, every student, with targets and RAG colours.

Students see it too

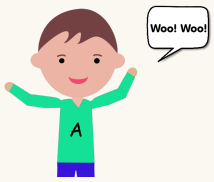
Their average, grade and target, unit by unit.

Your boundaries

GCSE 9–1 and KS3 grades set to match your school.

Parents' Evening

Grades, work and targets for every student, plus CSV download.

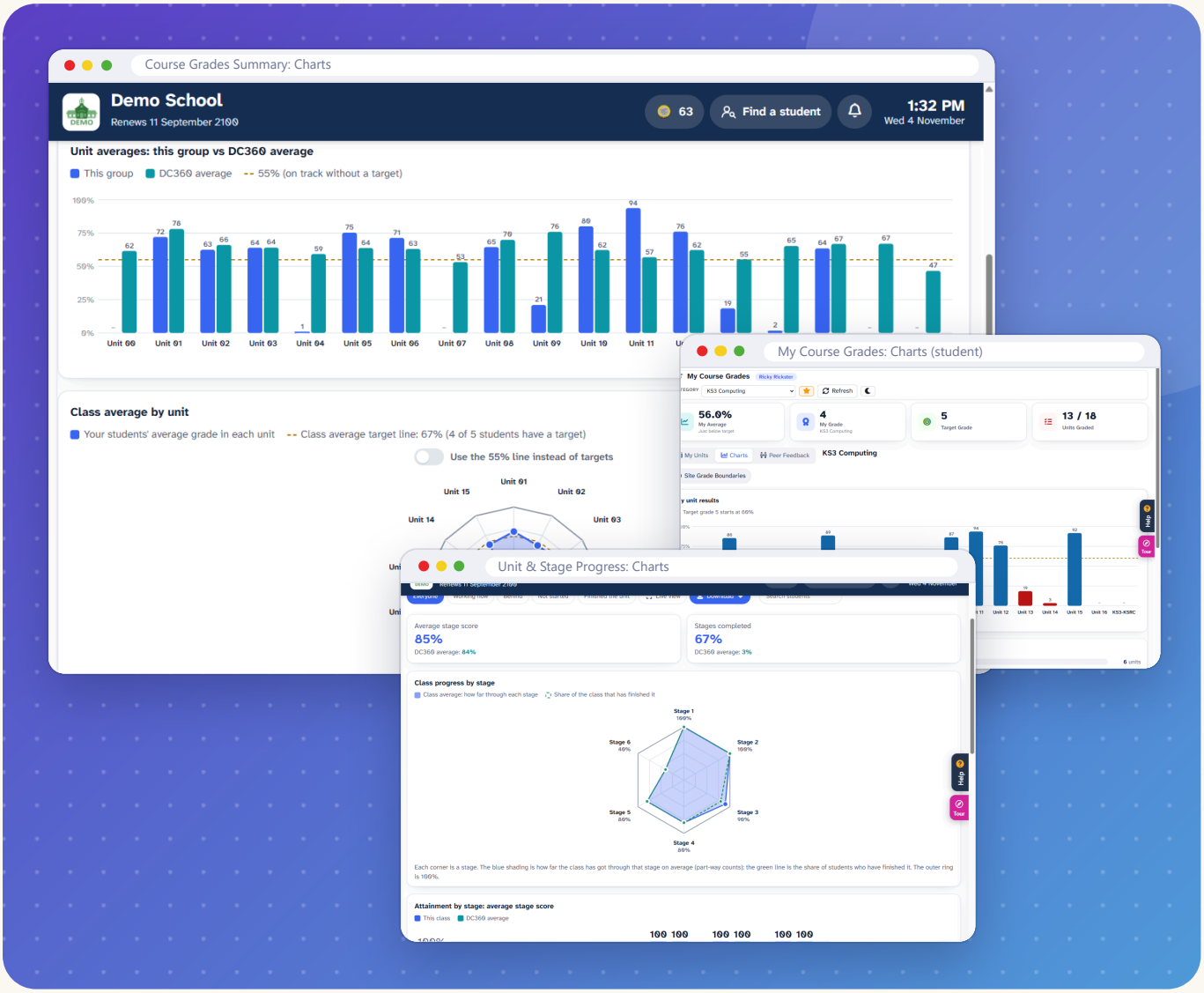


ANGUS SAYS

I'm **above target** in five units. I checked My Grades myself!

Graphs that show where to help.

Teachers compare their class with the DC360 average, unit by unit and stage by stage. Students see their own results against their target.



Class vs DC360

Every unit's class average next to the DC360 average for all schools.

Radar charts

One corner per unit or stage, with a dashed ring for the target.

Stage progress

How far the class has got through each stage, and who has finished.

Students' own graphs

Unit results and how many units are above, on or below target.

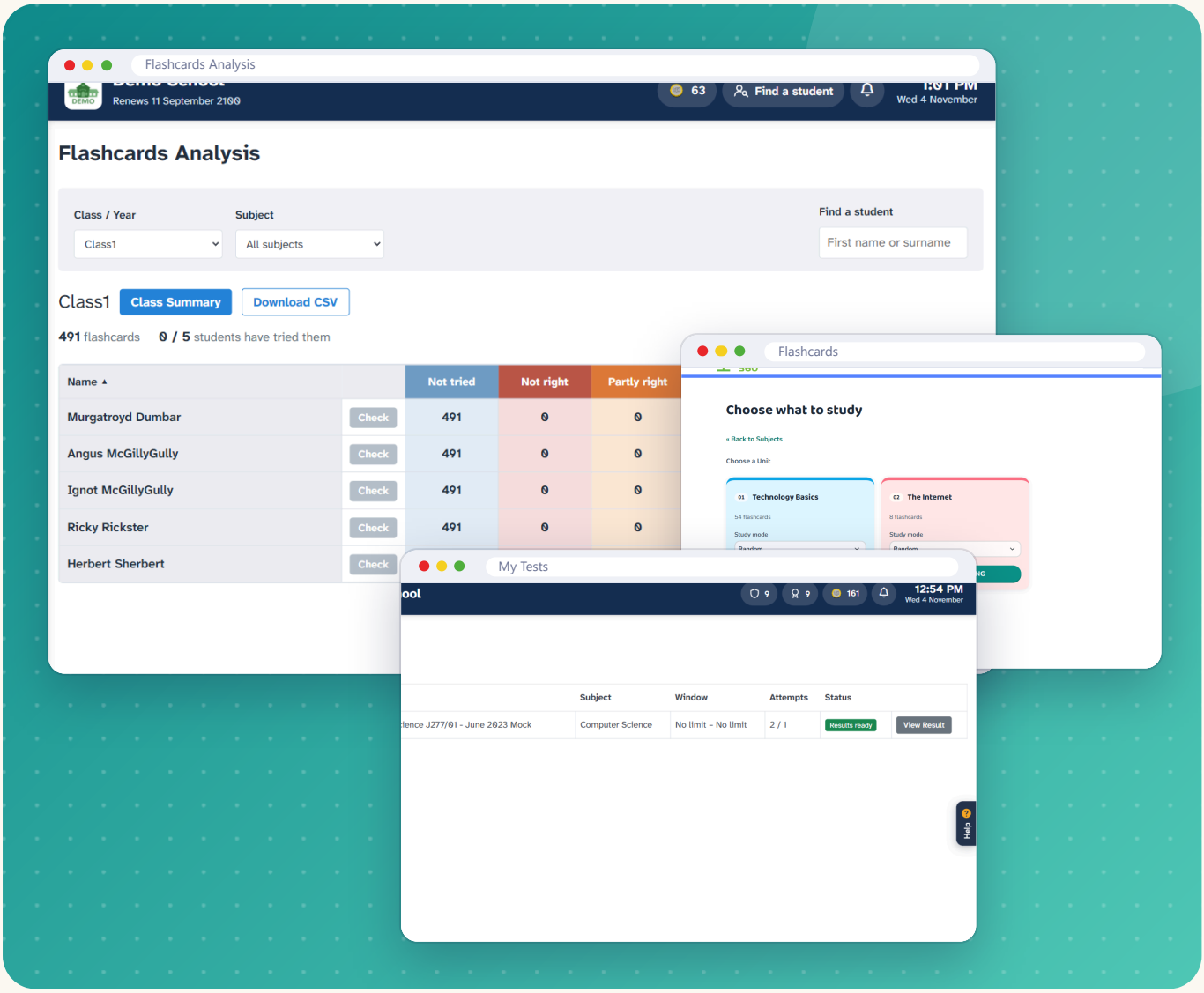


RICKY SAYS

My graph shows **six units** above my target. Binary is next!

Revision that shows what is sticking.

Flashcards, retrieval checks and full mock exams, with analysis that tells you exactly what each student still needs to learn.



Flashcards

Study modes for every unit, from KS1 to GCSE.

Flashcards Analysis

Not tried, not right, partly right or got it, for every student.

Mock exams

Set GCSE-style papers to a class and see results when marked.

Retrieval checks

Knowledge, Skills and Retrieval Checks at KS3 and KS4.

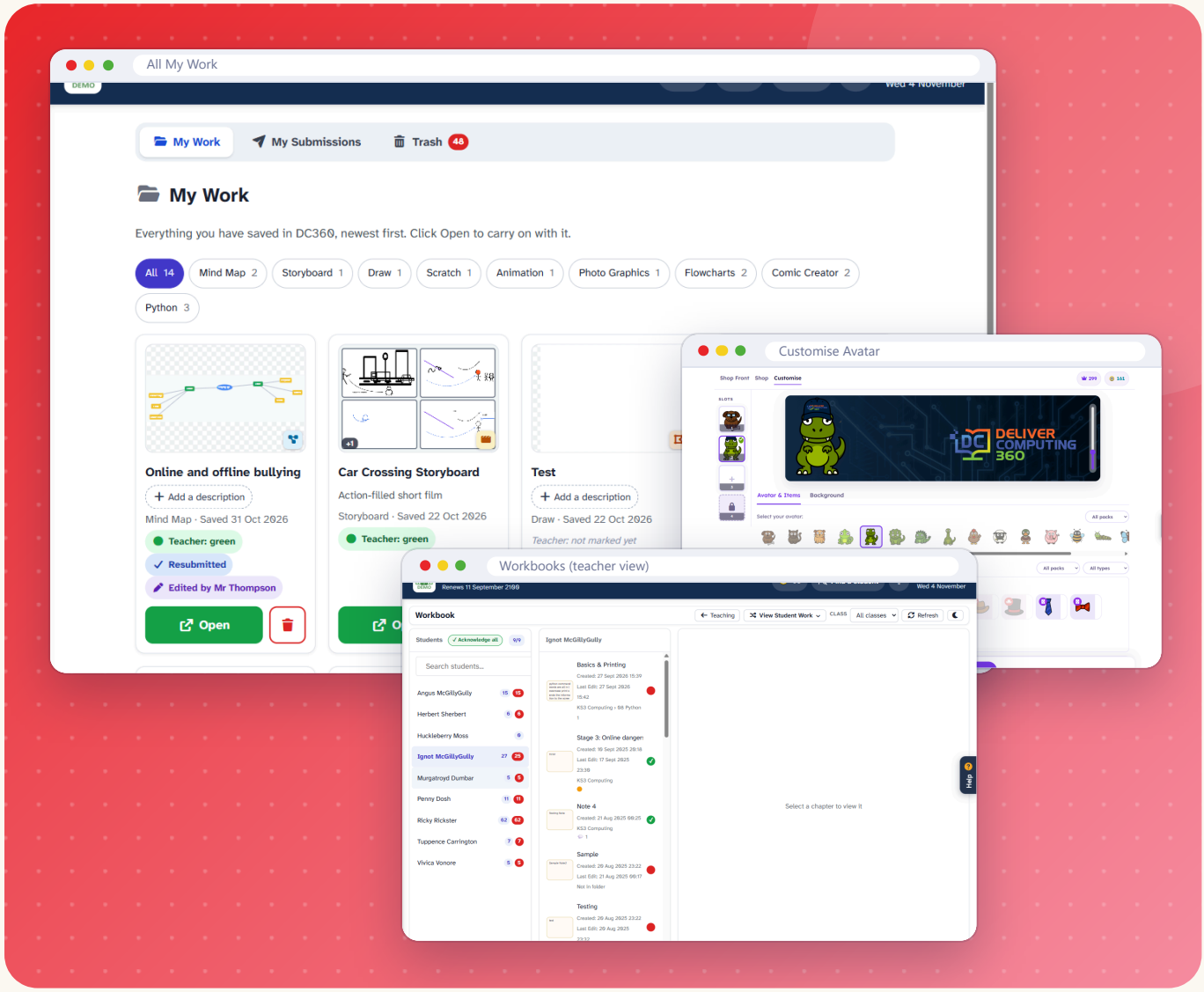


HERBERT SAYS

My mock exam results are **ready**. Now I know what to revise.

Everything they make, in one place.

Every drawing, program and plan a student saves appears in All My Work, with the teacher's mark beside it. Notes go in their Workbook.



All My Work

One page for everything saved in every app, newest first.

Workbook

Students' notes for each unit, checked by their teacher.

Rewards

DC Points, tokens, badges and certificates for effort.

Their own avatar

Tokens unlock avatars and backgrounds in the shop.

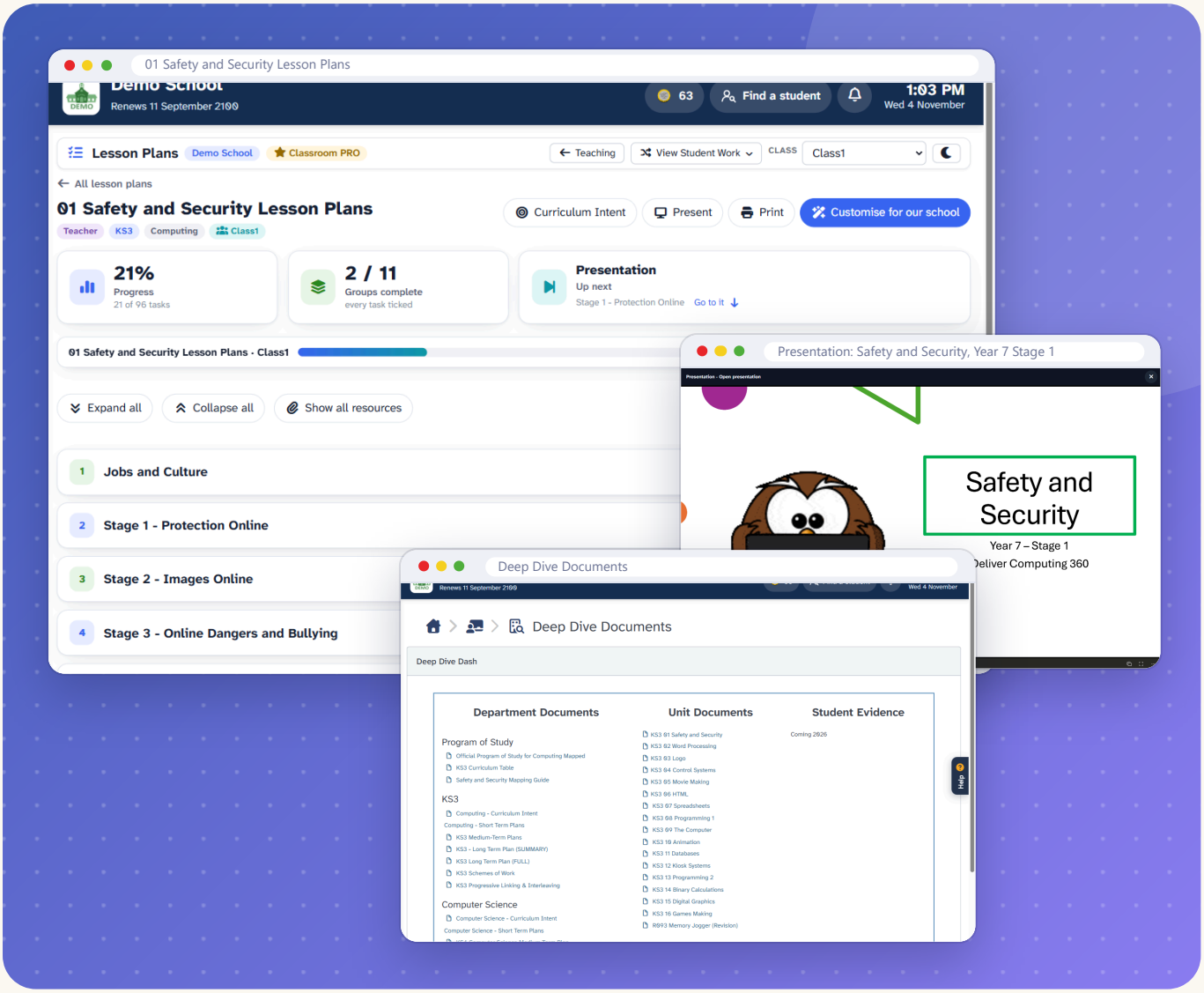


TUPPENCE SAYS

I spent my tokens on a new **avatar**. Ricky has a crown!

Every lesson planned before you walk in.

Tick-as-you-teach lesson plans track where each class is up to, with presentations and resources for every lesson.



Tick as you teach

Progress for each class, and what is up next.

Present & print

Presentations open from the plan. Print it for cover lessons.

Make it yours

Customise any plan for your school and keep DC360's version too.

Deep Dive ready

Department, unit and student evidence documents in one place.

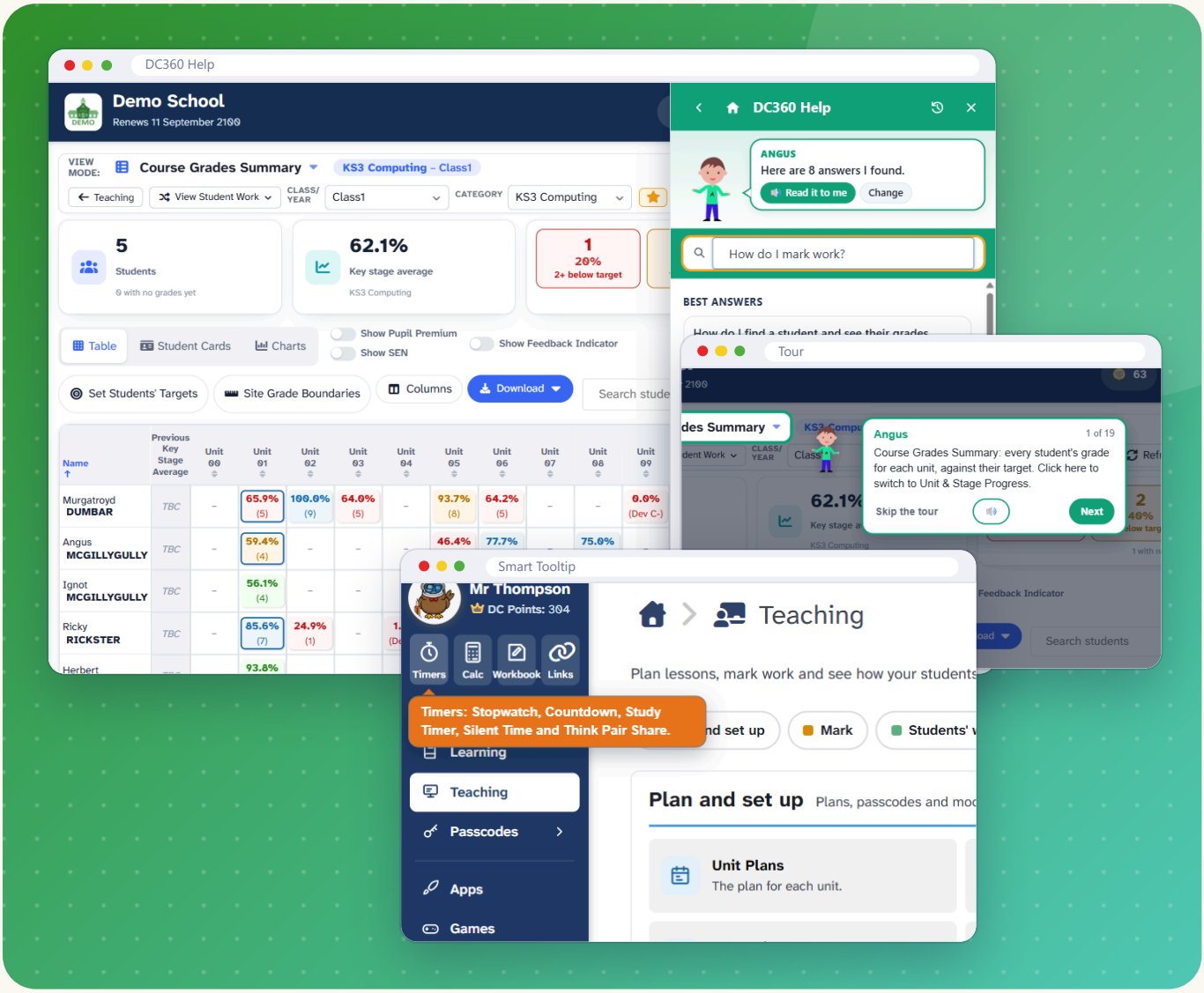


MRS LAW SAYS

Cover lesson tomorrow? **Print** the plan and the presentation is already there.

Help on every page.

Tours, Help and Smart Tooltips on every page make sure everyone can use DC360 easily and understands the information. All synced with your MIS.



Tours

A step-by-step tour of every page, told by a DC360 character.

Help

Ask in plain words. Answers for the page you are on, read aloud if you like.

Smart Tooltips

Point at any button to see what it does, worded for teachers or students.

Synced with your MIS

Students, teachers and classes come from your MIS through Wonde. MyLogin sign-in.

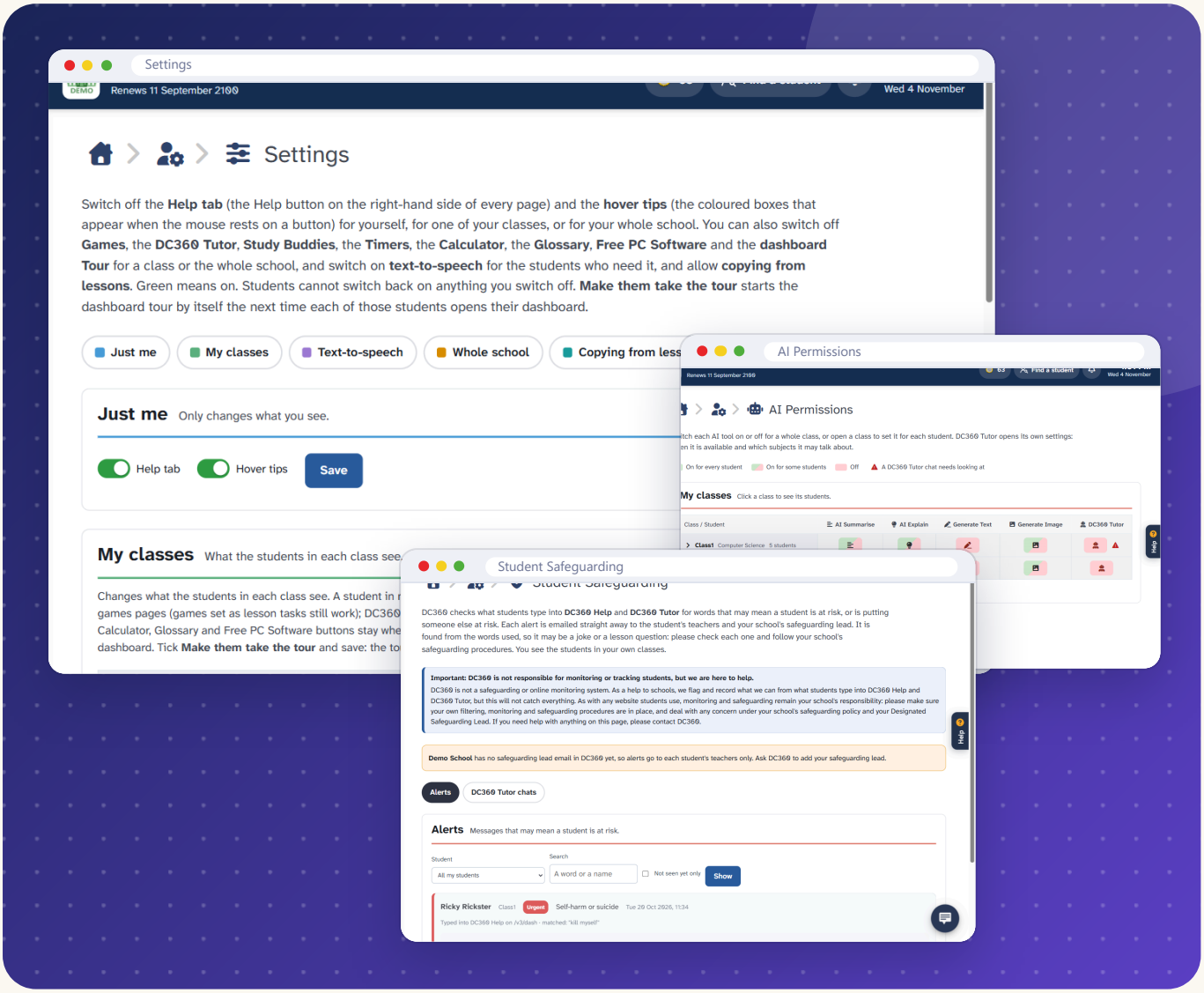


ANGUS SAYS

Hello Tommy. What would you like to **know**?

Your school, your rules.

Switch help, games and tools on or off for each class. Choose who can use AI. Messages that may mean a student is at risk go straight to their teachers.



Class switches

Games, tutor, timers, calculator, glossary and more, per class.

AI permissions

Decide which students and classes can use each AI tool.

Safeguarding alerts

Worrying messages are flagged and emailed to teachers.

Safeguarding lead

Add your safeguarding lead and they get every alert too.



KAREN FROM DC360 SAYS

Games off during exams? One **switch** for the whole class.

Deliver Computing 360
AWARD-WINNING

AWARD-WINNING, FIVE YEARS RUNNING

Trusted by schools. Recognised by the industry.

DC360 is built by computing teachers who know how much time planning, marking and tracking take. The awards are for making that time shorter.

2021 2022 2023	**Best eLearning Educational Platform UK** Corporate Vision Education & Training Awards
2023/24	**Corporate LiveWire Global Awards** Winner
2018	**Technology Innovator Awards** CV Magazine, winner

81%
less teacher workload*

Y1–Y11
KS1, KS2, KS3 and KS4 on one platform

0
installs or downloads. It all runs in the browser



*DC360's own figure.

BUILT-IN SOFTWARE

No installs. No downloads. Just log in.

Every app runs in the browser on school PCs, laptops and tablets. Students' work is saved in one place, ready for you to mark.

- Python
- HTML
- Scratch
- Turtle
- Graphics
- Animation
- Pixel Art
- Audio
- Drawing
- Logic
- Flowcharts
- Mind Maps
- Storyboards
- Comic Strips
- Flashcards

PLANS FOR SECONDARY SCHOOLS

Pick the plan that fits your department

	Classroom Essential	Classroom Plus	Classroom Pro
KS3 units	15	16	17
KS4 Computer Science & i-Media	–	✓	✓
Lesson plans, quizzes and tests	✓	✓	✓
Python, HTML, Scratch and Turtle	✓	✓	✓
Flowcharts, logic, pixel art and more apps	–	✓	✓
Interactive flashcards	–	✓	✓
Editable lesson plans, Presentations, Deep Dive Documents	–	–	✓
Full tracking with RAG ratings	–	–	✓
In-class support	Mon–Fri 9–3	Mon–Fri 8:30–5	7 days 8–8

Pricing is based on school size. Discounts for multi-school, Academy Trust and feeder school orders. MIS sync is not included and may cost extra. Primary schools can buy KS1 and KS2 Primary Packs or single units. Some features shown in this brochure depend on the plan.

Deliver Computing 360

GETTING STARTED

FREE 30-DAY TRIAL

Try it free for 30 days.



See the whole of Classroom Pro with your own class before you buy.

1. **Book a free demo**
   We show you round DC360 and answer your questions.

2. **Start your 30-day trial**
   Full Classroom Pro, with your own class of up to 35 students and login cards ready to print.

3. **Join the DC-Family**
   Connect your MIS when you join, and new schools get a FREE graphics drawing tablet.*

delivercomputing360.com

0330 088 4405 · hello@dc360.co.uk

Book a free demo →

*Free drawing tablet subject to terms and conditions. Trials are set up by the DC360 team. Student data syncs with Wonde; students can sign in with MyLogin. Screenshots show the DC360 Demo School; no real student data is shown.